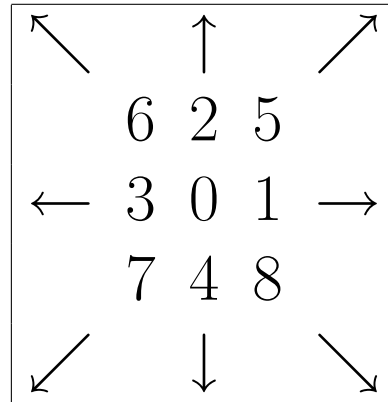


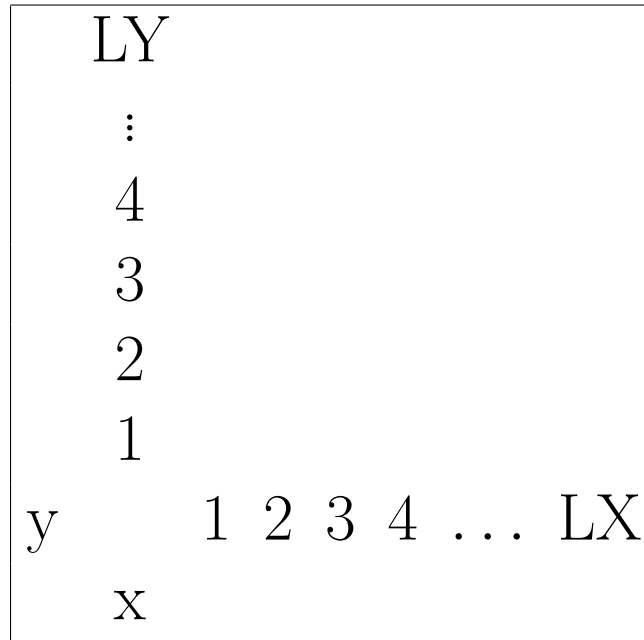
# Lattice Boltzmann

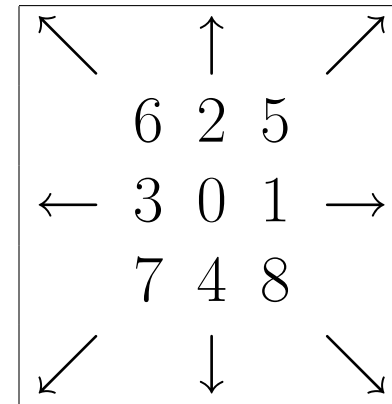
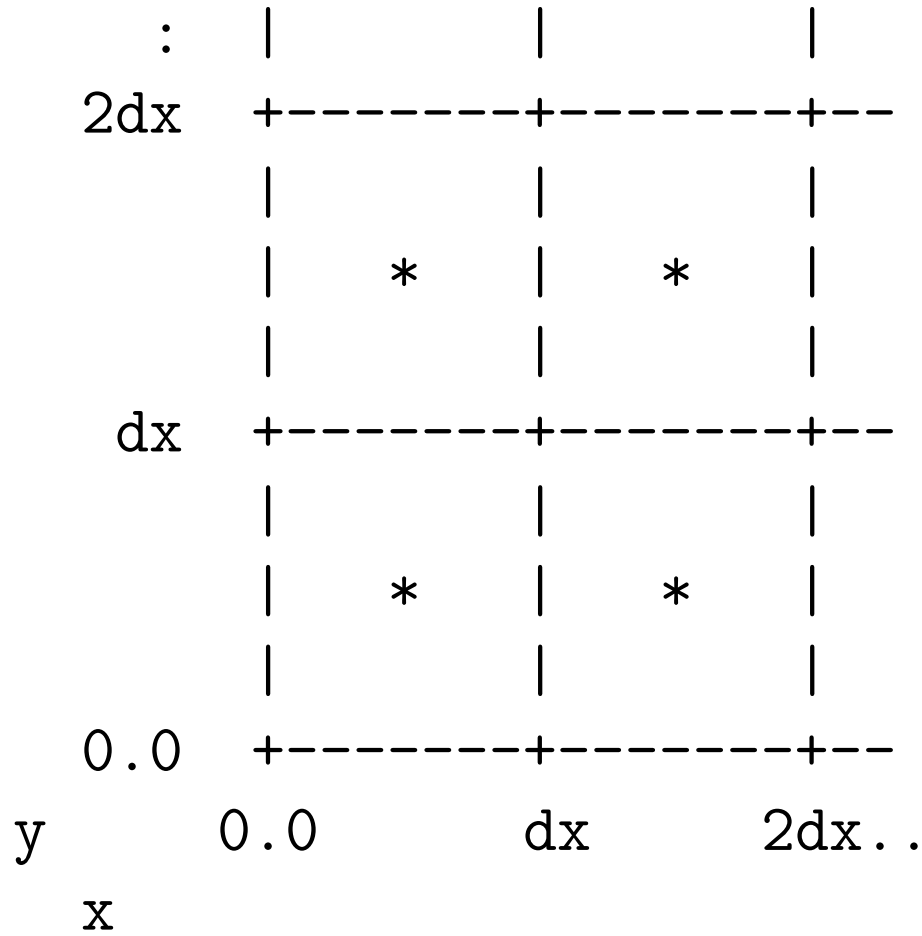
Fall Semester

## Geometry D2Q9

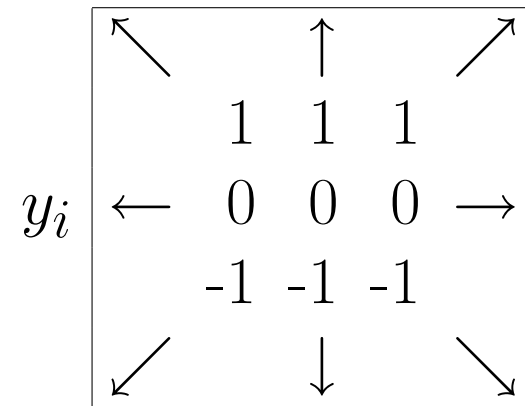
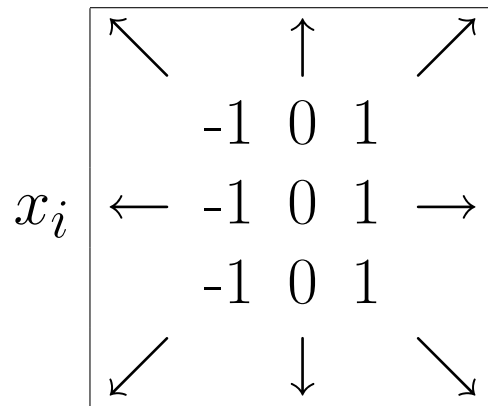


## Grid





## Vectors



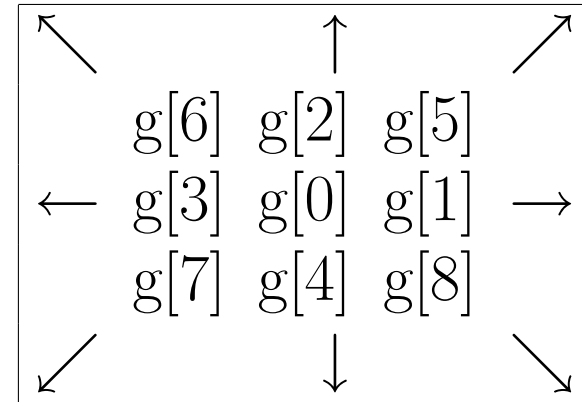
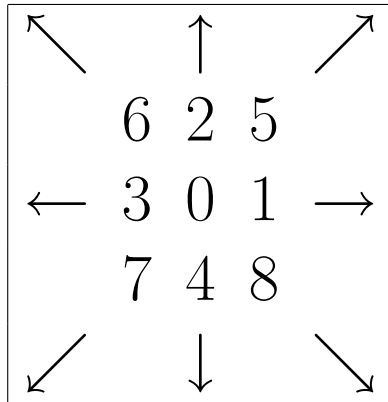
## Weights

$$w_i \begin{array}{c} \swarrow \quad \uparrow \quad \searrow \\ 1 \quad 4 \quad 1 \\ \leftarrow 4 \quad 16 \quad 4 \rightarrow \\ 1 \quad 4 \quad 1 \\ \swarrow \quad \downarrow \quad \searrow \end{array}$$

$$\hat{w}_i \begin{array}{c} \swarrow \quad \uparrow \quad \searrow \\ 1/36 \quad 1/9 \quad 1/36 \\ \leftarrow 1/9 \quad 4/9 \quad 1/9 \rightarrow \\ 1/36 \quad 1/9 \quad 1/36 \\ \swarrow \quad \downarrow \quad \searrow \end{array}$$

Parameters, for example

- $\Delta x = 0.004$
- $\nu = 0.0025$
- $\omega = 1.5$
- 
- $\Delta t = \frac{(\Delta x)^2}{\nu} \cdot \frac{2-\omega}{6\omega}$
- $c = \Delta x / \Delta t$
- $\sigma = 5/12$
- $\lambda = 1/3$
- $\gamma = 1/12$

Distribution,  $g$ 

- At first just read all the  $g$ 's from our `gfield.txt` file.
- In this case the grid size  $LX \times LY$  is  $250 \times 250$ .

## Flow Field

- Velocity components sum over each  $g$ .

$$v_x = \sum_i (cx_i g_i)$$

$$v_y = \sum_i (cy_i g_i)$$

- Incompressible. Pressure also a sum.

$$p = \frac{c^2}{4\sigma} \cdot \left( \frac{1.5\hat{w}_0 (v \cdot v)}{c^2} + \sum_{i \neq 0} g_i \right)$$

## Cellular Automata

- Later we will calculate equilibrium  $g^0$  from  $v$  and  $p$ .

$$e_i = \langle x_i, y_i \rangle$$
$$s_i(v) = w_i \left( 3 \frac{e_i \cdot v}{c} + 4.5 \frac{(e_i \cdot v)^2}{c^2} - 1.5 \frac{v \cdot v}{c^2} \right)$$
$$g_i^0 = \{-4\sigma, \lambda, \lambda, \lambda, \lambda, \gamma, \gamma, \gamma, \gamma\} \frac{p}{c^2} + s_i(v)$$

- Then (over)relax toward steady-state:  $\Delta g = \omega (g^0 - g)$
- And stream (easy) plus boundary conditions (not easy).

## Visualize Streamlines

- Output  $x$ ,  $y$ ,  $v_x$ , and  $v_y$  at each cell-centered point.
- Matlab script:

```
X =load( 'xfield.txt');  
Y =load( 'yfield.txt');  
VX=load('vxfield.txt');  
VY=load('vyfield.txt');  
%  
% s = stream points  
%  
streamline(X,Y,VX,VY,sx,sy);
```

## **Lab Assignment: Lattice Boltzmann**

- No explicit Calculus in the method.
- Straightforward to parallelize.