# GHOST: A Multiplayer Word Game 

Fall Semester

## Statement of the Problem

Players alternate naming letters which are appended to a string. If a player names a letter that forms a word, or if he or she names a letter that makes it impossible for the string to eventually form a word, and the next player challenges, then the offending player receives a letter (in order, G-H-O-S-T) and the challenging player begins a new string. If a player challenges incorrectly then he or she loses the round and the next player begins a new string. If a player receives all five letters to spell GHOST then he or she is out. Play continues until only one player is left, the winner.

## Example Round

Player 1: C<br>Player 2: C-A<br>Player 3: C-A-T<br>Player 1: C-A-T-E<br>Player 2: C-A-T-E-G<br>Player 3: C-A-T-E-G-O<br>Player 1: C-A-T-E-G-O-R<br>Player 2: C-A-T-E-G-O-R-I<br>Player 3: C-A-T-E-G-O-R-I-C<br>Player 1: C-A-T-E-G-O-R-I-C-A<br>Player 2: C-A-T-E-G-O-R-I-C-A-L<br>Player 3: * challenge*

- Player 2 gets a G and Player 3 starts a new string.
- Words must have len $>3$ so Player 3 doesn't lose on CAT.


## Handling Challenges

- If a player challenges then two cases are possible:
- That player believes the current string is a word.
- That player believes the current string could not form a word.
- In the first case the moderator can simply respond yes or no. If it is a word then the previous player loses the round and the challenging player starts the next round.
- In the second case the previous player must name a word. If they succeed then the challenging player loses the round and the next player after them starts the next round. If they fail then the challenging player starts the next round.


## Keeping Score

- Each time a player loses a round they receive another letter in the word G-H-O-S-T. If a player gets all five letters then they are out.
- Also, more than two players, then transition correctly from round-to-round and knock out correctly.


## Suggest a Move

- Cheat feature for human players, strategy for computer players.
- Primitive, letters that immediately lose, look one step ahead.
- Better, search the rest of the game tree (word tree).

